

PE

Dance

- perform dances using simple movement patterns.

Athletics

- Pupils will develop skills required in athletic activities such as running at different speeds, changing direction, jumping and throwing. In all athletic based activities, pupils will engage in performing skills and measuring performance, competing to improve on their own score and against others.

Striking and Fielding

- Pupils develop their basic understanding of striking and fielding games such as Rounders and Cricket.

Music

- use their voices expressively and creatively by singing songs and speaking chants and rhymes
- play tuned and untuned instruments musically
- listen with concentration and understanding to a range of high-quality live and recorded music
- experiment with, create, select and combine sounds using the inter-related dimensions of music.

Science

- observe and describe how seeds and bulbs grow into mature plants
- find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.
- notice that animals, including humans, have offspring which grow into adults
- find out about and describe the basic needs of animals, including humans, for survival (water, food and air)
- describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.

ART/DT

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space

English

See Unit Plans

Power of Reading: Man on the Moon, The Magic Finger

Narrative – Man on the Moon

Settings, identify problem and solution, box up, draft and edit, write fictional narratives, vocabulary, tenses, four types of sentences, suffixes, character description, diary entries and letter, comparisons.

Non-fiction – Recount of personal experiences

Guided Reading sessions weekly

Phonics – Monster Phonics

Handwriting – twice weekly

R.E

See Unit Plans

To the Ends of the Earth

Dialogue and Encounter

Other Faiths

Computing

Creating Music

use technology purposefully to create, organise, store, manipulate and retrieve digital content

Presenting Ideas

use technology purposefully to create, organise, store, manipulate and retrieve digital content

Presentation Skills

use technology purposefully to create, organise, store, manipulate and retrieve digital content
recognise common uses of information technology beyond school

Year 2 Curriculum Map

Summer Term 2026

Miss Duggan and Miss Gunning



Maths

Fractions

Equal and unequal parts, recognise and find a half, recognise and find a quarter, recognise and find a third, recognise and find three quarters. Find fractions of shapes, quantities and numbers. Recognise the equivalence of a half and two-quarters.

Time

O'clock and half past, quarter past and quarter to

Tell time to 5 minutes

Minutes in the hour

Hours in the day

Statistics

To make tally charts

To interpret tables and pictograms

To interpret block diagrams

Measurement - Direction and Position

Describe movement, Describe turns

Describe movement and turns, Make patterns with shapes

History:

the lives of significant individuals in the past who have contributed to national and international achievements. Some should be used to compare aspects of life in different periods [for example, Elizabeth I and Queen Victoria, Christopher Columbus and Neil Armstrong, William Caxton and Tim Berners-Lee, Pieter Bruegel the Elder and LS Lowry, Rosa Parks and Emily Davison, Mary Seacole and/or Florence Nightingale and Edith Cavell]

Geography:

- identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles.

-use basic geographical vocabulary to refer to: key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather.

-key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop

PE – Get Set 4 PE

Dance

THEME: Exploring space and travel: To remember, repeat and link actions.

To explore space and simple movement patterns.

THEME: Actions and rhythms: To create actions and accurately copy other's actions.

THEME: The Circus: To copy, remember and repeat actions.

To use facial expressions to show different characters.

THEME: The Circus: To perform in unison. To create interesting shapes with a partner.

THEME: Mirrors: To be able to mirror a partner. To work with a partner to create ideas.

THEME: The Rainforest: To create actions in response to a stimulus. To copy and repeat actions.

THEME: The Rainforest: To copy, create and perform actions in response to the stimulus.

To use dynamics in the performance.

THEME: The Rainforest:

To create a short dance phrase with a partner showing clear changes of speed.

Athletics

To develop the sprinting action.

To develop rhythm and balance in running over obstacles.

To develop agility and co-ordination.

To develop jumping for distance.

To develop technique when jumping for height.

To develop throwing for distance.

To develop throwing for accuracy.

To develop technique when taking part in an athletics carousel.

Striking and Fielding

To develop technique when taking part in an athletics carousel.

To track a rolling ball and collect it.

To develop accuracy in underarm throwing and consistency in catching.

To develop overarm throwing.

To develop striking a ball with my hand and equipment.

To retrieve a ball when fielding.

To understand the roles of batter, bowler and fielder.

To understand how to get a batter out.

To understand how to run around bases to score points.

ART/DT

DT – Mechanisms: Making a moving monster

To look at objects and understand how they move.

To look at objects and understand how they move.

To explore different design options.

To make a moving monster.

Art – Painting and mixed media: Life in colour

To develop knowledge of colour mixing.

To know how texture can be treated with paint.

To use paint to explore texture and pattern.

To compose a collage, choosing and arranging materials for effect.

To evaluate and improve artwork.

Computing

Creating Music

To upload a sound from a bank of sounds into the Sounds section. To record their own sound and upload it into the Sounds section. To create their own tune using the sounds which they have added to the Sounds section.

Presenting Ideas

To explore how a story can be presented in different ways.

To make a quiz about a story or class topic.

To make a fact file on a nonfiction topic.

To make a presentation to the class.

Presentation Skills

I can use basic computer skills.

I can use folder.

I can organise ideas for a presentation.

I can create a simple presentation with text.

I can add and format an image.

I can reorder slides and present a presentation.

I can search and print.

I can create code for a pair of characters involving speech and movement.

Music

Friendship Song

Sing the song and play instrumental parts within the song.

Sing the song and improvise using voices and/or instruments within the song

Sing the song and perform composition(s) within the song

Reflect, Rewind and Replay

Listen and Appraise Classical music

Continue to embed the foundations of the interrelated dimensions of music using voices and instruments

Singing

Play instruments within the song

Improvisation using voices and instruments

Composition

Share and perform the learning that has taken place

Year 2 Curriculum Map

Summer Term 2026

Learning Intentions

Science

Plants: Bulbs and seeds

To understand what bulbs and seeds are and what plants need to grow and stay healthy.

To plan and plant bulbs and seeds.

To report findings on bulbs and seeds.

Animals including humans: Growing Up

To know that animals have young which grow into adults.

To identify what animals and humans need to grow.

To understand the humans have offspring which grow into adults.

To investigate the importance of good hygiene.

To record the life cycle of a hen.

To understand the importance of good hygiene.

History

What is a monarch?

To explore monarchy by finding out about King Charles III.

To explore coronations by acting out the ceremony.

To discover how William the Conqueror became king by exploring the Bayeux Tapestry.

To explore how William the Conqueror ruled by investigating Norman castles.

To analyse how effective castles were by exploring their features.

To evaluate how the monarchy has changed.

Geography

What is it like to live by the coast?

To locate the seas and oceans surrounding the UK.

To explain what the coast is.

To identify the physical features of the coast.

To identify human features on the coast.

To investigate how people use the local coast.

To present findings on how people use the local coast.